

# External Projects 2014-2015

## External projects — semester 5, 6

- 1. Real clients, real projects
- 2. Team work between students in their final year
  - 1. CMO-students (cross media designers 6 credits)
  - 2. MMP-students (multimedia developers 11 credits)
- 3. Social service as an educational institution
- 4. Revenue stream
- 5. Timeline & organisation

**External Projects** 

## 1. REAL CLIENTS, REAL PROJECTS



## All kinds of projects

- 1. Branding
- 2. Photography
- 3. Illustration
- 4. Printed works (design & layout by our students, printed externally)
  - 1. Books
  - Calendars
  - 3. Posters
  - 4. Invitations
  - 5. Tickets
  - 6. ...



## All kinds of projects

- 5. Websites
- 6. Web applications
- 7. Mobile applications
- 8. Newsletters
- 9. Corporate movies
- 10. Instructional movies
- 11. 3D visualisations
- 12. 3D prints
- 13. Audio & voice-overs
- 14. ...



### All kinds of clients

- 1. Private companies
- 2. Non profits
- 3. Persons with an idea
- 4. Students & programmes within Arteveldehogeschool
- 5. Students from programmes outside of Arteveldehogschool
- 6. Arteveldehogeschool Central Services



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#### 2. TEAM WORK



## Teams are multi disciplinary

- 1. Teams are assembled depending on the project. Every students has specific talents.
- 2. Students can choose their own project
  - Increase in involvement
  - 2. Taking ownership of their work
- 3. Every team has a team leader. Students can volunteer for this position
  - 1. Develop professional skills

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# 3. SOCIAL SERVICE AS AN EDUCATIONAL INSTITUTION



### Social service

- 1. To be relevant in society
- 2. To be relevant to corporations
- 3. Preparing students for real jobs

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#### 4. REVENUE STREAM



#### Revenue stream

- 1. Most of the clients have to pay
  - 1. Full fee

Those who can afford it

2. Partly sponsored

Those who can't afford it & can use the support of Arteveldehogeschool as a social service

3. Fully sponsored projects

Internal clients within Arteveldehogeschool

#### Revenue stream

- 1. What to do with all that money?
  - 1. Pay for guest tutors
  - 2. Pay for (expensive) teaching materials



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### 5. TIMELINE & ORGANISATION



#### **Timeline**

- 1. Prior the start of the academic year (jan aug)
  - 1. Intake meetings with possible clients
  - 2. Negotiations
  - 3. Offers are made and sent out
  - 4. Provisional contracts for clients who confirm an offer
- 2. September: short list of selected projects is presented to the students
- 3. September: students can choose 3 preferred projects
- 4. October: teams are selected and placed on a project
- 5. October: kick off meeting with clients

#### **Timeline**

- 6. November: first internal presentation
- 7. December: second internal presentation
- 8. February: third internal presentation
- 9. March: final presentation
- 10. August: re-sit examination if necessary

## Organisation

- 1. Coordinators
  - Intake meetings
  - Contracts
  - Administration
  - Organisation
  - Team assembly
  - Trouble-shooting

Frank Haerick, Jonas Pottie, Hans Temmerman

## **Organisation**

- 1. Mentors (11)
  - Every project has 1 mentor: colleague
  - Tutors are chosen for their expertise in a certain domain – in line with the focus of a project
  - Art direction, concept, management

Frank Haerick, Hans Temmerman, Philippe De Pauw – Waterschoot, Olivier Parent, Jonas Pottie, Barend Weyens, Kristof Toppets, Michaël Wysmans, Jan Scheirlinckx, Joris Verniest, Dany Dhondt



## Organisation

- 1. Team leader
  - 1. Communication with clients
  - 2. Planning
  - 3. Team management
  - 4. Project work
- 2. Team members
  - 1. Project work

#### Classses

- 1. Open classroom
- 2. 3 hours a week on thursday afternoon
- 3. Teams can sit together
- 4. Teams can have meetings with clients
- 5. Lots of feedback

## **Project management tools**

- 1. DIGOP (Digitaal Opvolginssysteem)
  - Digital Tracking system
  - 2. Contains all contact data
  - 3. Contains briefing
  - 4. Contains deliverables
  - Contains contact-moments
  - 6. Contains links to reports



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  - 7. Developed with of Google Drive

#### Demo

#### 1. Preferences form

https://docs.google.com/forms/d/1hOhbVneCBN-rzyv4FJSjJgP3Xpjc1KhEtQO-A1hA6BI/viewform#start=openform

#### 2. Team assembly

https://docs.google.com/spreadsheets/d/ 1GszN2j5jmgD9VQ7\_xc9YDX61\_ew0eR26ESDuErlx6ro/edit#gid=2016453916

#### DIGOP

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# Any questions? Shoot!

